A Formal Analysis of Algorithms for Matroids and Greedoids

Mohammad Abdulaziz¹, <u>Thomas Ammer</u>¹, Shriya Meenakshisundaram¹, Adem Rimpapa²

 1 King's College London (KCL) 2 Technical University of Munich (TUM)

December 2, 2025

A Formal Analysis of Algorithms for Matroids and Greedoids

Mohammad Abdulaziz ☑ ※ ⑩
King's College London, UK

Thomas Ammer ☑ ※ ◎

King's College London, UK

Shriya Meenakshisundaram

□

□

King's College London, UK

Adam Dimensors

Adem Rimpapa ⊠ ®

Technische Universität München, Germany

— Abstract –

We present a formal analysis, in Isabelle/HOL [30], of optimisation algorithms for matroids, which are useful generalisations of combinatorial structures that occur in optimisation, and greedoids, which are a generalisation of matroids. Although some formalisation work has been done earlier on matroids, our work here presents the first formalisation of results on greedoids, and many results we formalise in relation to matroids are also formalised for the first time in this work. We formalise the analysis of a number of oottimisation algorithms for matroids and reredoids. We also derive

Table of Contents

Introduction

Matroids

Best-In-Greedy Algorithm

Properties of the Algorithm

Greedoids

Matroid Intersection

Intersection Algorithm

Conclusion

Background

Background

 combinatorial optimisation: optimisation problems on discrete structures, e.g. graphs

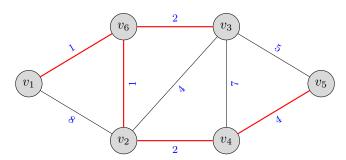
• undirected (multi-)graph with edges E and costs $c: E \to \mathbb{R}^+$

- ▶ undirected (multi-)graph with edges E and costs $c: E \to \mathbb{R}^+$
- ► forest = acyclic subgraph

- undirected (multi-)graph with edges E and costs $c: E \to \mathbb{R}^+$
- ► forest = acyclic subgraph
- ▶ tree = forest with a single component

- ▶ undirected (multi-)graph with edges E and costs $c: E \to \mathbb{R}^+$
- forest = acyclic subgraph
- tree = forest with a single component
- spanning tree minimising/forest maximising accumulated costs

- ▶ undirected (multi-)graph with edges E and costs $c: E \to \mathbb{R}^+$
- ► forest = acyclic subgraph
- ▶ tree = forest with a single component
- > spanning tree minimising/forest maximising accumulated costs



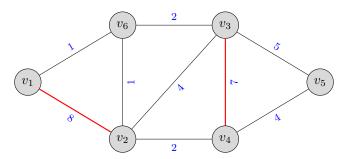
▶ given an undirected graph

- ▶ given an undirected graph
- ► find a set of vertex-disjoint edges

- given an undirected graph
- find a set of vertex-disjoint edges
- while aiming at an optimisation objective

- given an undirected graph
- find a set of vertex-disjoint edges
- while aiming at an optimisation objective
- e.g. mere cardinality, or accumulated costs

- given an undirected graph
- find a set of vertex-disjoint edges
- while aiming at an optimisation objective
- e.g. mere cardinality, or accumulated costs



shortest paths

- shortest paths
- maximum flow

- shortest paths
- maximum flow
- minimum cost flow

- shortest paths
- maximum flow
- minimum cost flow
- approximation for NP-hard problems

- shortest paths
- maximum flow
- minimum cost flow
- approximation for NP-hard problems

optimisation software for these problems

- optimisation software for these problems
- existing libraries: Boost Graph Library, LEMON, LEDA (, Gurobi)

- optimisation software for these problems
- existing libraries: Boost Graph Library, LEMON, LEDA (, Gurobi)
- involved algorithms, correctness!?

- optimisation software for these problems
- existing libraries: Boost Graph Library, LEMON, LEDA (, Gurobi)
- ▶ involved algorithms, correctness!?
- verification

- optimisation software for these problems
- existing libraries: Boost Graph Library, LEMON, LEDA (, Gurobi)
- ▶ involved algorithms, correctness!?
- verification



▶ interactive theorem prover (ITP)



- ▶ interactive theorem prover (ITP)
- ▶ write programs and mathematics (proofs!)



- ▶ interactive theorem prover (ITP)
- write programs and mathematics (proofs!)
- ► functional programming + logic



- ▶ interactive theorem prover (ITP)
- write programs and mathematics (proofs!)
- ► functional programming + logic
- ▶ formalising = writing maths in ITP



- interactive theorem prover (ITP)
- write programs and mathematics (proofs!)
- functional programming + logic
- formalising = writing maths in ITP



Project Discussed Today





some optimisation problems can be generalised



- some optimisation problems can be generalised
- formalisation of matroid and greedoid theory with focus on optimisation problems



- some optimisation problems can be generalised
- formalisation of matroid and greedoid theory with focus on optimisation problems
- in the Isabelle/HOL prover



- some optimisation problems can be generalised
- formalisation of matroid and greedoid theory with focus on optimisation problems
- in the Isabelle/HOL prover
- 3 executable and verified optimisation algorithms



- some optimisation problems can be generalised
- formalisation of matroid and greedoid theory with focus on optimisation problems
- in the Isabelle/HOL prover
- 3 executable and verified optimisation algorithms
- yields 3 executable algorithms for minimum spanning tree and maximum cardinality bipartite matching



- some optimisation problems can be generalised
- formalisation of matroid and greedoid theory with focus on optimisation problems
- in the Isabelle/HOL prover
- 3 executable and verified optimisation algorithms
- yields 3 executable algorithms for minimum spanning tree and maximum cardinality bipartite matching
- part of an Isabelle/HOL library on combinatorial optimisation (Abdulaziz, Ammer, Dordjonova, Koller, Madlener, Meenakshisundaram, Mehlhorn, Rimpapa)



- some optimisation problems can be generalised
- formalisation of matroid and greedoid theory with focus on optimisation problems
- in the Isabelle/HOL prover
- 3 executable and verified optimisation algorithms
- yields 3 executable algorithms for minimum spanning tree and maximum cardinality bipartite matching
- part of an Isabelle/HOL library on combinatorial optimisation (Abdulaziz, Ammer, Dordjonova, Koller, Madlener, Meenakshisundaram, Mehlhorn, Rimpapa)
- both theoretical and practical interest

Table of Contents

Introduction

Matroids

Best-In-Greedy Algorithm

Properties of the Algorithm

Greedoids

Matroid Intersection

Intersection Algorithm

Conclusion





Definition (Independence System)

A ground set E and a family of independent sets $\mathcal{F}\subseteq\mathcal{P}(E)$ is an independence system (E,\mathcal{F}) iff

M1. $\emptyset \in \mathcal{F}$

M2. $A \in \mathcal{F}$ and $B \subseteq A$ then $B \in \mathcal{F}$



Definition (Independence System)

A ground set E and a family of independent sets $\mathcal{F}\subseteq\mathcal{P}(E)$ is an independence system (E,\mathcal{F}) iff

M1. $\emptyset \in \mathcal{F}$

M2. $A \in \mathcal{F}$ and $B \subseteq A$ then $B \in \mathcal{F}$

Definition (Matroid)

An independence system (E, \mathcal{F}) is a matroid iff

M3.
$$A \in \mathcal{F}$$
 and $B \in \mathcal{F}$ and $|B| > |A|$ then $\exists x \in B \setminus A$. $A \cup \{x\} \in \mathcal{F}$



Definition (Independence System)

A ground set E and a family of independent sets $\mathcal{F}\subseteq\mathcal{P}(E)$ is an independence system (E,\mathcal{F}) iff

M1. $\emptyset \in \mathcal{F}$

M2. $A \in \mathcal{F}$ and $B \subseteq A$ then $B \in \mathcal{F}$

Definition (Matroid)

An independence system (E, \mathcal{F}) is a matroid iff

M3. $A \in \mathcal{F}$ and $B \in \mathcal{F}$ and |B| > |A| then $\exists x \in B \setminus A$. $A \cup \{x\} \in \mathcal{F}$

Definition (Basis)

A basis B of $A \subseteq E$ is an inclusion-maximal independent subset of A. A basis of the independence system $\mathcal{F} \subseteq \mathcal{P}(E)$ is a basis of E.





generalisation of linear independence



- generalisation of linear independence
- ▶ algebraic point of view for some optimisation problems



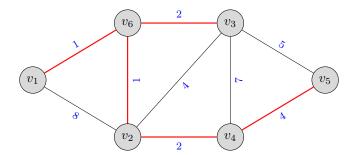
- generalisation of linear independence
- algebraic point of view for some optimisation problems
- weighted matroid optimisation: for costs c, find $X \in \mathcal{F}$ maximising $\sum_{x \in X} c(x)$. (or minimum weight basis)



- generalisation of linear independence
- algebraic point of view for some optimisation problems
- weighted matroid optimisation: for costs c, find $X \in \mathcal{F}$ maximising $\sum_{x \in X} c(x)$. (or minimum weight basis)

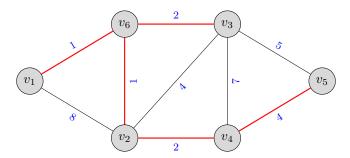


- undirected (multi-)graph with edges E and costs $c: E \to \mathbb{R}^+$
- ► forest = acyclic subgraph
- tree = forest with a single component
- spanning tree minimising/forest maximising accumulated costs



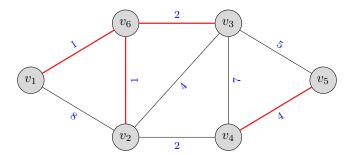


- ightharpoonup carrier set E
- ▶ independent sets: $T \subseteq E$ forming an acyclic subgraph



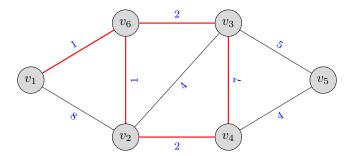


- \triangleright carrier set E
- ▶ independent sets: $T \subseteq E$ forming an acyclic subgraph





- ightharpoonup carrier set E
- ▶ independent sets: $T \subseteq E$ forming an acyclic subgraph





- carrier set E
- lacktriangle independent sets: $T\subseteq E$ forming an acyclic subgraph



- carrier set E
- ▶ independent sets: $T \subseteq E$ forming an acyclic subgraph
- matroid axioms satisfied



- carrier set E
- ▶ independent sets: $T \subseteq E$ forming an acyclic subgraph
- matroid axioms satisfied
- independent sets are forests
- bases are spanning trees



- carrier set E
- ▶ independent sets: $T \subseteq E$ forming an acyclic subgraph
- matroid axioms satisfied
- independent sets are forests
- bases are spanning trees
- maximum weight forest is maximum weight independent set
- minimum spanning tree is minimum weight basis

Theory of Matroids and Greedoids (Selection)



- ▶ Whitney (1935): introduction of matroids
- ▶ Tutte (1965): Lectures on Matroids, Homotopy Theorem
- ► Edmonds (1970, 1971): greedy algorithms, Matroid Intersection Theorem
- Lawler (1975): matroid intersection algorithms
- Seymour (1980): Decomposition Theorem for Regular Matroids
- Korte and Lovasz (1980): greedoids and greedy algorithms
- many concepts: set system, independence system, matroid, basis, circuit, rank, rank quotient, closure operator, greedoid, accessibility, etc. etc.

our main reference:

Combinatorial Optimization (6th Edition) by Korte and Vygen

Formalisation of Matroids



- ► Mizar: basic matroid theory [Bancerek and Shidama 2008]
- Coq/Rocq: projective geometry and Desargues theorem [Magaud et al. 2012]
- Isabelle/HOL: basic matroid theory [Keinholz 2018], basis for our work
- ▶ Isabelle/HOL: Kruskal's Algorithm [Haslbeck et al. 2018], most related
- ► Lean: matroid theory [Nelson et al. github, 2023 ongoing]
- Coq/Rocq: matroid-based automated prover [Magaud et al. 2024]

Table of Contents

Introduction

Matroids

Best-In-Greedy Algorithm

Properties of the Algorithm

Greedoids

Matroid Intersection

Intersection Algorithm

Conclusion





Algorithm 1: BestInGreedy(E, \mathcal{F}, c)

```
Sort E:=\{e_1,\ldots,e_n\} such that c(e_1)\geq c(e_2)\geq \ldots \geq c(e_n); F\leftarrow\emptyset; for i:=1 to n do \ \ \ \ \  if F\cup\{e_i\}\in\mathcal{F} then F\leftarrow F\cup\{e_i\}; return F:
```



Algorithm 1: BestInGreedy(E, \mathcal{F}, c)

[Rado 1957, Edmonds 1971, Jenkyns 1976, Korte and Hausmann 1978]

```
Sort E:=\{e_1,\ldots,e_n\} such that c(e_1)\geq c(e_2)\geq \ldots \geq c(e_n); F\leftarrow\emptyset; for i:=1 to n do \ \ \ \ \  if F\cup\{e_i\}\in\mathcal{F} then F\leftarrow F\cup\{e_i\}; return F:
```

sort elements in descending order of costs



Algorithm 1: BestInGreedy(E, \mathcal{F}, c)

```
Sort E := \{e_1, \ldots, e_n\} such that c(e_1) \ge c(e_2) \ge \ldots \ge c(e_n);
F \leftarrow \emptyset:
for i := 1 to n do
 if F \cup \{e_i\} \in \mathcal{F} then F \leftarrow F \cup \{e_i\};
return F:
```

- - sort elements in descending order of costs
 - process them one by one



Algorithm 1: BestInGreedy(E, \mathcal{F}, c)

Sort
$$E:=\{e_1,\ldots,e_n\}$$
 such that $c(e_1)\geq c(e_2)\geq \ldots \geq c(e_n)$; $F\leftarrow\emptyset$; for $i:=1$ to n do $\ \ \ \ \$ if $F\cup\{e_i\}\in\mathcal{F}$ then $F\leftarrow F\cup\{e_i\}$; return F :

- - sort elements in descending order of costs
 - process them one by one
 - add to solution if possible



Algorithm 1: BestInGreedy(E, \mathcal{F}, c)

```
Sort E:=\{e_1,\ldots,e_n\} such that c(e_1)\geq c(e_2)\geq \ldots \geq c(e_n); F\leftarrow\emptyset; for i:=1 to n do \ \ \ \ \  if F\cup\{e_i\}\in\mathcal{F} then F\leftarrow F\cup\{e_i\}; return F;
```

- sort elements in descending order of costs
- process them one by one
- ▶ add to solution if possible
- ▶ blackbox independence oracle: if $e \in E \setminus F$ and $F \in \mathcal{F}$, is $F \cup \{e\} \in \mathcal{F}$?



Algorithm 1: BestInGreedy(E, \mathcal{F}, c)

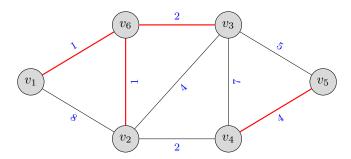
```
Sort E:=\{e_1,\ldots,e_n\} such that c(e_1)\geq c(e_2)\geq \ldots \geq c(e_n); F\leftarrow\emptyset; for i:=1 to n do \ \ \ \ \  if F\cup\{e_i\}\in\mathcal{F} then F\leftarrow F\cup\{e_i\}; return F;
```

- sort elements in descending order of costs
- process them one by one
- add to solution if possible
- ▶ blackbox independence oracle: if $e \in E \setminus F$ and $F \in \mathcal{F}$, is $F \cup \{e\} \in \mathcal{F}$?
- concrete problem: focus on implementing oracle

Standard Example: Minimum Spanning Tree

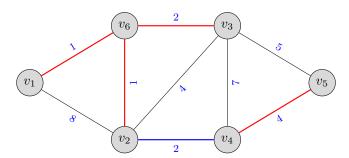


- red edges are acyclic, i.e. independent
- ► adding blue edge preserves independence



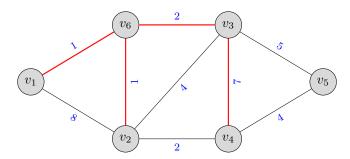


- red edges are acyclic, i.e. independent
- ▶ adding blue edge preserves independence



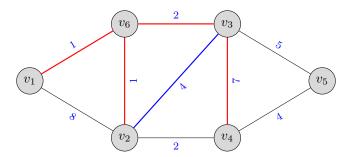


- ▶ independent sets: $T \subseteq E$ forming an acyclic subgraph
- blue edge breaks independence





- lacktriangle independent sets: $T\subseteq E$ forming an acyclic subgraph
- blue edge breaks independence





- ▶ given $T \subseteq E$ acyclic, $e \in E \setminus T$, is $T \cup \{e\}$ still acyclic?
- \blacktriangleright yes, iff endpoints x and y of e in different connected components of T
- ightharpoonup is there path in T between x and y?
- Depth-First Search (our approach) or Breadth-First Search
- Union-Find for components of T
 (Haslbeck et al. with Imperative HOL and Refinement Framework)
- this is Kruskal's Algorithm

The Best-In-Greedy Algorithm



Algorithm 1: BestInGreedy(E, \mathcal{F}, c)

▶ independence oracle: if $e \in E \setminus F$ and $F \in \mathcal{F}$, is $F \cup \{e\} \in \mathcal{F}$?

Formalisation of Algorithm



```
locale Best-In-Greedy = matroid: Matroid-Specs
where set-empty = set-empty for set-empty :: 'set +
fixes carrier :: 'set and indep :: 'set ⇒ bool
  and sort-desc :: ('set ⇒ rat) ⇒ 'a list ⇒ 'a list
  and indep-oracle::'a ⇒ 'set ⇒ bool
```

Formalisation (Loop)



```
function BestInGreedy ::
    ('a, 'set) best-in-greedy-state
     ⇒ ('a, 'set) best-in-greedy-state
where
BestInGreedy state =
 (case (carrier-list state) of
  ] \Rightarrow state
  (x \# xs) \Rightarrow
  (if indep-oracle x (result state) then
      let new-result = (set-insert x (result state)) in
          BestInGreedy
           (state (carrier-list := xs, result := new-result))
   else BestInGreedy (state (carrier-list := xs))))
definition initial-state c order =
  (carrier-list = (sort-desc c order), result = set-empty)
```

Formalisation (Independence Oracle, simplified)



▶ if $e \in E \setminus F$ and $F \in \mathcal{F}$, is $F \cup \{e\} \in \mathcal{F}$?



- data structures to implement sets
- operations and behaviour specified by locale

```
locale Set = fixes empty :: 's fixes insert :: 'a \Rightarrow 's \Rightarrow 's fixes delete :: 'a \Rightarrow 's \Rightarrow 's ... fixes set :: 's \Rightarrow 'a set fixes invar :: 's \Rightarrow bool assumes set-empty: set empty = {} assumes set-insert: invar s \Rightarrow set(insert x s) = set s \cup {x} ...
```



- data structures to implement sets
- operations and behaviour specified by locale

```
locale Set =

fixes empty :: 's

fixes insert :: 'a \Rightarrow 's \Rightarrow 's

fixes delete :: 'a \Rightarrow 's \Rightarrow 's

...

fixes set :: 's \Rightarrow 'a set

fixes invar :: 's \Rightarrow bool

assumes set-empty: set empty = {}

assumes set-insert: invar s

\Rightarrow set(insert x s) = set s \cup {x}

...
```

► abstract data types [Wirth 1971, Hoare 1972, Liskov and Zilles 1974]





▶ same for other subprocedures, e.g. oracles



- same for other subprocedures, e.g. oracles
- instantiation to obtain executable algorithms for concrete problems, e.g. Kruskal's Algorithm (for MWF)



- same for other subprocedures, e.g. oracles
- instantiation to obtain executable algorithms for concrete problems, e.g. Kruskal's Algorithm (for MWF)
- generic for different implementations and matroids



- same for other subprocedures, e.g. oracles
- instantiation to obtain executable algorithms for concrete problems, e.g. Kruskal's Algorithm (for MWF)
- generic for different implementations and matroids
- ▶ stepwise refinement [Wirth 1971 + Hoare 1972]: replace instruction (e.g. $F \cup \{e\} \in \mathcal{F}$?) with more detailed instructions (e.g. does e add a cycle to F?)

Formalisation of the Oracle for Kruskal



Table of Contents

Introduction

Matroids

Best-In-Greedy Algorithm

Properties of the Algorithm

Greedoids

Matroid Intersection

Intersection Algorithm

Conclusion

Properties of the Algorithm: Invariants



Properties of the Algorithm: Invariants



- preserved by loop iterations
- induction over loop execution

Properties of the Algorithm: Invariants



- preserved by loop iterations
- ▶ induction over loop execution

At the beginning of the loop body

- $ightharpoonup F \subseteq E$
- $ightharpoonup F \in \mathcal{F}$
- current carrier-list is $[e_i, ..., e_n]$ for current iteration i. (NB: i = |E| |carrier-list|)
- ightharpoonup current result is subset of $\{e_1,...,e_{i-1}\}$
- $\forall 0 \leq j \leq i-1: \\ \texttt{result}_j (=\{e_1,...,e_{j-1}\} \cap \texttt{result}) \text{ is basis of } \\ \{e_1,...,e_{j-1}\}.$





Theorem (Cost Bound [Jenkyns 1976, Korte and Hausmann 1978]) Let (E,\mathcal{F}) be an independence system, with $c:E \to \mathbb{R}_+$. Let F be the output of BestInGreedy. Then $c(F) \ge q(E,\mathcal{F}) \cdot \max_{X \in \mathcal{F}} c(X)$.

- $ightharpoonup q(E,\mathcal{F})$ is the *rank quotient*, a number associated with every independence system
- ▶ $q(E, \mathcal{F}) = 1$ iff (E, \mathcal{F}) is matroid



Theorem (Cost Bound [Jenkyns 1976, Korte and Hausmann 1978])

Let (E,\mathcal{F}) be an independence system, with $c:E\to\mathbb{R}_+$. Let F be the output of BestInGreedy. Then $c(F){\ge}q(E,\mathcal{F})\cdot\max_{X\in\mathcal{F}}c(X)$.

- $lackbox{ } q(E,\mathcal{F})$ is the *rank quotient*, a number associated with every independence system
- ▶ $q(E, \mathcal{F}) = 1$ iff (E, \mathcal{F}) is matroid

Corollary

Let (E, \mathcal{F}) be a matroid, with $c: E \to \mathbb{R}_+$. BestInGreedy finds X with c(X) maximum.



Theorem (Cost Bound [Jenkyns 1976, Korte and Hausmann 1978])

Let (E,\mathcal{F}) be an independence system, with $c:E\to\mathbb{R}_+$. Let F be the output of BestInGreedy. Then $c(F){\geq}q(E,\mathcal{F})\cdot\max_{X\in\mathcal{F}}c(X)$.

- $ightharpoonup q(E,\mathcal{F})$ is the *rank quotient*, a number associated with every independence system
- ▶ $q(E, \mathcal{F}) = 1$ iff (E, \mathcal{F}) is matroid

Corollary

Let (E, \mathcal{F}) be a matroid, with $c: E \to \mathbb{R}_+$. BestInGreedy finds X with c(X) maximum.

▶ different proof for Corollary 2 already formalised by Haslbeck, Lammich and Biendarra (2018, see AFP).





Theorem (Tightness [Jenkyns 1976, Korte and Hausmann 1978]) Let (E,\mathcal{F}) be an independence system. There exists a cost function $c:E\to\mathbb{R}_+$ s.t. for the output F of BestInGreedy, $c(F){=}q(E,\mathcal{F})\cdot\max_{X\in\mathcal{F}}c(X)$.



Theorem (Tightness [Jenkyns 1976, Korte and Hausmann 1978]) Let (E,\mathcal{F}) be an independence system. There exists a cost function $c:E\to\mathbb{R}_+$ s.t. for the output F of BestInGreedy, $c(F){=}q(E,\mathcal{F})\cdot\max_{X\in\mathcal{F}}c(X)$.

Theorem (Characterisation[Rado 1957, Edmonds 1971])

An independence system (E,\mathcal{F}) is a matroid if and only if BestInGreedy finds an optimal solution for the maximum weight independent set problem for (E,\mathcal{F},c) for all cost functions $c:E\to\mathbb{R}_+$.

Table of Contents

Introduction

Matroids

Best-In-Greedy Algorithm

Properties of the Algorithm

Greedoids

Matroid Intersection

Intersection Algorithm

Conclusion

Greedoids



Greedoids



Definition (Greedoid)

A ground set E and a family of independent sets $\mathcal{F}\subseteq\mathcal{P}(E)$ is a greedoid iff

M1. $\emptyset \in \mathcal{F}$

M3.
$$A \in \mathcal{F}$$
 and $B \in \mathcal{F}$ and $|B| > |A|$ then $\exists x \in B \setminus A$. $A \cup \{x\} \in \mathcal{F}$

Formalisation

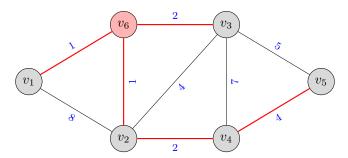


```
locale greedoid = fixes E :: 'a set fixes F :: 'a set set assumes contains-empty-set: \{\} \in F and finite-E: finite E and in-F-in-E: \bigwedge X. X \in F \implies X \subseteq E and third-condition: \bigwedge X Y. [ (X \in F); (Y \in F) ; (card X > card Y) ]] <math>\implies \exists x \in X - Y. Y \cup \{x\} \in F
```

Greedoids: An Example



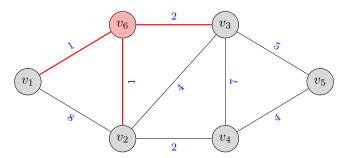
- for a vertex r, $T \subseteq E$ is an arborescence around r iff
 - ► T is a tree
 - ightharpoonup r is in T
- \blacktriangleright for fixed r, set of arborescences satisifies M1+M3



Greedoids: An Example



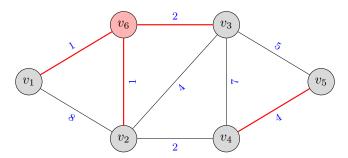
- ightharpoonup for a vertex r, $T \subseteq E$ is an arborescence around r iff
 - ► T is a tree
 - ightharpoonup r is in T
- for fixed r, set of arborescences satisifies M1+M3



Greedoids: An Example



- ightharpoonup for a vertex r, $T \subseteq E$ is an arborescence around r iff
 - ► T is a tree
 - ightharpoonup r is in T
- for fixed r, set of arborescences satisifies M1+M3



Properties of Greedoids



- greedoids are accessible
- ► antimatroids are greedoids
- closure operators
- ► anti-exchange property
- strong exchange property
- an algorithm ...

Greedoid Algorithm



Algorithm 2: GreedoidGreedy(E, \mathcal{F}, c)

```
\begin{split} F \leftarrow \emptyset; \\ \textbf{while} \ \exists \, e \in E \setminus F. \ F \cup \{e\} \in \mathcal{F} \ \textbf{do} \\ & \quad \quad | \  \  \text{find} \ e \in E \setminus F \ \text{with} \ F \cup \{e\} \in \mathcal{F} \ \text{where} \ c(F \cup \{e\}) \ \text{is} \\ & \quad \quad \text{maximum;} \\ & \quad \quad \quad \mid F \leftarrow F \cup \{e\}; \end{split}
```

return F;

- ▶ as long as \exists element to extend F, add the element e maximising $c(F \cup \{e\})$.
- ▶ independence oracle: if $e \in E \setminus F$ and $F \in \mathcal{F}$, is $F \cup \{e\} \in \mathcal{F}$?

Formalisation



```
definition find-best-candidate es c F' = foldr (\lambda e acc.
  if e \in F' \lor \neg \text{ (orcl } e F') \text{ then acc}
  else (case acc of None \Rightarrow Some e
                        Some d \Rightarrow
     (if elements-costs c e > elements-costs c d then Some e
      else Some d))) es None
function (domintros) greedoid-greedy ::
  'a list \Rightarrow ('a set \Rightarrow real) \Rightarrow 'a list \Rightarrow 'a list where
  greedoid-greedy es c xs =
 (case (find-best-candidate es c (set xs)) of
       Some e \Rightarrow greedoid-greedy es c (e#xs)
      None \Rightarrow xs)
```

Properties of Greedoid Algorithm



Properties of Greedoid Algorithm



▶ invariants, similar to BestInGreedy

Properties of Greedoid Algorithm



▶ invariants, similar to BestInGreedy

Theorem (Korte and Vygen: Characterisation of Strong-Exchange Greedoids)

We fix a greedoid (E, \mathcal{F}) . GreedoidGreedy computes a maximum-weight basis in \mathcal{F} for any order of iteration $e_1, ..., e_n$ and any modular cost function $c: \mathcal{P}(E) \to \mathbb{R}$ iff (E, \mathcal{F}) has the strong exchange property (SEP).

- ▶ modular weight function: $c(A \cup B) = c(a) + c(B) c(A \cap B)$ for all $A, B \subseteq E$
- ▶ SEP: for all $A, B \in \mathcal{F}$, B basis w.r.t \mathcal{F} , $A \subseteq B$ and $x \in E \setminus B$ with $A \cup \{x\} \in \mathcal{F}$, there is y with $A \cup \{y\} \in \mathcal{F}$ and $(B \{y\}) \cup \{x\} \in \mathcal{F}$.



Table of Contents

Introduction

Matroids

Best-In-Greedy Algorithm

Properties of the Algorithm

Greedoids

Matroid Intersection

Intersection Algorithm

Conclusion





ightharpoonup two matroids (E, \mathcal{F}_1) and (E, \mathcal{F}_2)



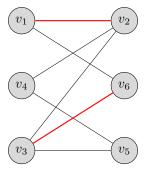
- ▶ two matroids (E, \mathcal{F}_1) and (E, \mathcal{F}_2)
- ▶ find $X \in \mathcal{F}_1 \cap \mathcal{F}_2$ with maximum |X|



- ▶ two matroids (E, \mathcal{F}_1) and (E, \mathcal{F}_2)
- ▶ find $X \in \mathcal{F}_1 \cap \mathcal{F}_2$ with maximum |X|
- example: maximum cardinality bipartite matching

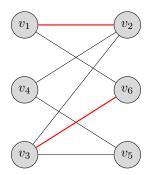


- matching: set of vertex disjoint edges
- bipartite: edges only between left and right



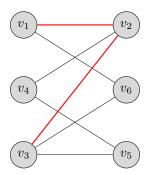


- ▶ two matroids (E, \mathcal{F}_L) and (E, \mathcal{F}_R)
- ▶ $F \in \mathcal{F}_L$ iff no $e, f \in F$ share left endpoint
- ▶ $F \in \mathcal{F}_R$ iff no $e, f \in F$ share right endpoint



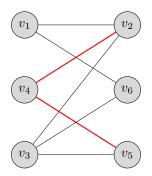


- ▶ two matroids (E, \mathcal{F}_L) and (E, \mathcal{F}_R)
- ▶ $F \in \mathcal{F}_L$ iff no $e, f \in F$ share left endpoint
- ▶ $F \in \mathcal{F}_R$ iff no $e, f \in F$ share right endpoint



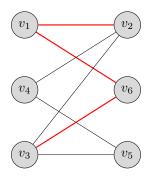


- ▶ two matroids (E, \mathcal{F}_L) and (E, \mathcal{F}_R)
- ▶ $F \in \mathcal{F}_L$ iff no $e, f \in F$ share left endpoint
- ▶ $F \in \mathcal{F}_R$ iff no $e, f \in F$ share right endpoint





- ▶ two matroids (E, \mathcal{F}_L) and (E, \mathcal{F}_R)
- ▶ $F \in \mathcal{F}_L$ iff no $e, f \in F$ share left endpoint
- ▶ $F \in \mathcal{F}_R$ iff no $e, f \in F$ share right endpoint





For two matroids (E, \mathcal{F}_1) and (E, \mathcal{F}_2) with rank functions r_1 and r_2 , respectively, $X \in \mathcal{F}_1 \cap \mathcal{F}_2$, and $Q \subseteq E$ it holds that $|X| \leq r_1(Q) + r_2(E \setminus Q)$. Therefore, $|X| \leq r_1(X) + r_2(E \setminus X)$, for any $X \in \mathcal{F}_1 \cap \mathcal{F}_2$.



For two matroids (E, \mathcal{F}_1) and (E, \mathcal{F}_2) with rank functions r_1 and r_2 , respectively, $X \in \mathcal{F}_1 \cap \mathcal{F}_2$, and $Q \subseteq E$ it holds that $|X| \leq r_1(Q) + r_2(E \setminus Q)$. Therefore, $|X| \leq r_1(X) + r_2(E \setminus X)$, for any $X \in \mathcal{F}_1 \cap \mathcal{F}_2$.

• we know: $|X| = r_1(X) + r_2(E \setminus X)$ for $X \in \mathcal{F}_1 \cap \mathcal{F}_2$ implies optimality



For two matroids (E, \mathcal{F}_1) and (E, \mathcal{F}_2) with rank functions r_1 and r_2 , respectively, $X \in \mathcal{F}_1 \cap \mathcal{F}_2$, and $Q \subseteq E$ it holds that $|X| \leq r_1(Q) + r_2(E \setminus Q)$. Therefore, $|X| \leq r_1(X) + r_2(E \setminus X)$, for any $X \in \mathcal{F}_1 \cap \mathcal{F}_2$.

- we know: $|X| = r_1(X) + r_2(E \setminus X)$ for $X \in \mathcal{F}_1 \cap \mathcal{F}_2$ implies optimality
- ▶ not (immediately) useful for algorithm



For two matroids (E, \mathcal{F}_1) and (E, \mathcal{F}_2) with rank functions r_1 and r_2 , respectively, $X \in \mathcal{F}_1 \cap \mathcal{F}_2$, and $Q \subseteq E$ it holds that $|X| \leq r_1(Q) + r_2(E \setminus Q)$. Therefore, $|X| \leq r_1(X) + r_2(E \setminus X)$, for any $X \in \mathcal{F}_1 \cap \mathcal{F}_2$.

- we know: $|X| = r_1(X) + r_2(E \setminus X)$ for $X \in \mathcal{F}_1 \cap \mathcal{F}_2$ implies optimality
- ▶ not (immediately) useful for algorithm

Table of Contents



Introduction

Matroids

Best-In-Greedy Algorithm

Properties of the Algorithm

Greedoids

Matroid Intersection

Intersection Algorithm

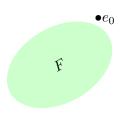
Conclusion



- ▶ M2: $A \in \mathcal{F}$ and $B \subseteq A \Longrightarrow B \in \mathcal{F}$
- ► M3: $A \in \mathcal{F}$ and $B \in \mathcal{F}$ and |B| > |A| $\implies \exists x \in B \setminus A. \ A \cup \{x\} \in \mathcal{F}$
- ▶ assume $F \in \mathcal{F}_1 \cap \mathcal{F}_2$ with |F| < |F'| where $F' \in \mathcal{F}_1 \cap \mathcal{F}_2$
- ▶ by M3: find e_0 with $F \cup \{e_0\} \in \mathcal{F}_1$
- ▶ if $F \cup \{e_0\} \in \mathcal{F}_2$, add e_0 to F

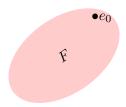


- ▶ M2: $A \in \mathcal{F}$ and $B \subseteq A \Longrightarrow B \in \mathcal{F}$
- ► M3: $A \in \mathcal{F}$ and $B \in \mathcal{F}$ and |B| > |A| $\implies \exists x \in B \setminus A. \ A \cup \{x\} \in \mathcal{F}$



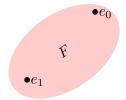


- ▶ M2: $A \in \mathcal{F}$ and $B \subseteq A \Longrightarrow B \in \mathcal{F}$
- ► M3: $A \in \mathcal{F}$ and $B \in \mathcal{F}$ and |B| > |A| $\implies \exists x \in B \setminus A. \ A \cup \{x\} \in \mathcal{F}$
- $\blacktriangleright F \cup \{e_0\} \in \mathcal{F}_1 \text{ but } F \cup \{e_0\} \not\in \mathcal{F}_2$
- lacktriangle add e_0 to F, breaks independence w.r.t. \mathcal{F}_2



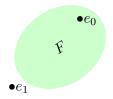


- ▶ M2: $A \in \mathcal{F}$ and $B \subseteq A \Longrightarrow B \in \mathcal{F}$
- ► M3: $A \in \mathcal{F}$ and $B \in \mathcal{F}$ and |B| > |A| $\implies \exists x \in B \setminus A. \ A \cup \{x\} \in \mathcal{F}$
- ightharpoonup remove some e_1 from F





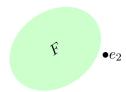
- ▶ M2: $A \in \mathcal{F}$ and $B \subseteq A \Longrightarrow B \in \mathcal{F}$
- ► M3: $A \in \mathcal{F}$ and $B \in \mathcal{F}$ and |B| > |A| $\implies \exists x \in B \setminus A. \ A \cup \{x\} \in \mathcal{F}$
- $F \cup \{e_0\} \in \mathcal{F}_1 \text{ but } F \cup \{e_0\} \not\in \mathcal{F}_2$
- remove some e_1 from $F \Rightarrow$ independence w.r.t. \mathcal{F}_2



 $\blacktriangleright \mathsf{set}\ F = F \cup \{e_0\} \setminus \{e_1\}$

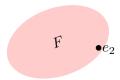


- ▶ M2: $A \in \mathcal{F}$ and $B \subseteq A \Longrightarrow B \in \mathcal{F}$
- ► M3: $A \in \mathcal{F}$ and $B \in \mathcal{F}$ and |B| > |A| $\implies \exists x \in B \setminus A. \ A \cup \{x\} \in \mathcal{F}$
- ▶ find $F \cup \{e_2\} \in \mathcal{F}_1$ but $F \cup \{e_2\} \notin \mathcal{F}_2$



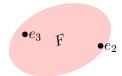


- ▶ M2: $A \in \mathcal{F}$ and $B \subseteq A \Longrightarrow B \in \mathcal{F}$
- ► M3: $A \in \mathcal{F}$ and $B \in \mathcal{F}$ and |B| > |A| $\implies \exists x \in B \setminus A. \ A \cup \{x\} \in \mathcal{F}$
- ▶ find $F \cup \{e_2\} \in \mathcal{F}_1$ but $F \cup \{e_2\} \notin \mathcal{F}_2$



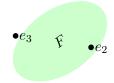


- ▶ M2: $A \in \mathcal{F}$ and $B \subseteq A \Longrightarrow B \in \mathcal{F}$
- ► M3: $A \in \mathcal{F}$ and $B \in \mathcal{F}$ and |B| > |A| $\implies \exists x \in B \setminus A. \ A \cup \{x\} \in \mathcal{F}$
- ▶ find $F \cup \{e_2\} \in \mathcal{F}_1$ but $F \cup \{e_2\} \notin \mathcal{F}_2$





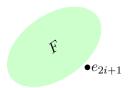
- ▶ M2: $A \in \mathcal{F}$ and $B \subseteq A \Longrightarrow B \in \mathcal{F}$
- ► M3: $A \in \mathcal{F}$ and $B \in \mathcal{F}$ and |B| > |A| $\implies \exists x \in B \setminus A. \ A \cup \{x\} \in \mathcal{F}$
- ▶ find $F \cup \{e_2\} \in \mathcal{F}_1$ but $F \cup \{e_2\} \notin \mathcal{F}_2$



 $\blacktriangleright \mathsf{set} \ F = F \cup \{e_2\} \setminus \{e_3\}$

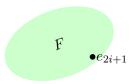


▶ continue until we find e_{2i+1} with $F \cup \{e_{2i+1}\} \in \mathcal{F}_1 \cap \mathcal{F}_2$





▶ continue until we find e_{2i+1} with $F \cup \{e_{2i+1}\} \in \mathcal{F}_1 \cap \mathcal{F}_2$





- augmenting sequence/augmentation: alternating insertion and deletion/complementary addition and subtraction
- ▶ sequences $x_0, y_1..., y_i, x_i$ with $F \cup \{x_0, ..., x_i\} \setminus \{y_1, ..., y_i\} \in \mathcal{F}_1 \cap \mathcal{F}_2$
- ▶ how to find?



- define auxiliary graph G_X with vertices E and find path between
 - $S_X = \{ y. \ y \in E \setminus X \land X \cup \{y\} \in \mathcal{F}_1 \}$
 - $T_X = \{ y. \ y \in E \setminus X \land X \cup \{y\} \in \mathcal{F}_2 \}$

for
$$X \in \mathcal{F}_1 \cap \mathcal{F}_2$$

- edges omitted
- involves various oracles
- ▶ shortest paths $x_0y_1x_1...y_kx_k$ between S_X and T_X are augmenting paths, i.e.

$$X \setminus \{y_1, ..., y_k\} \cup \{x_0, x_1, ..., x_k\} \in \mathcal{F}_1 \cap \mathcal{F}_2$$

Optimality Criterion



Theorem (Optimality Criterion by Korte and Vygen)

X is a set of maximum cardinality in $\mathcal{F}_1 \cap \mathcal{F}_2$ iff G_X does not contain a path from some $s \in S_X$ to some $t \in T_X$.

```
definition is-max X = (indep1 X ∧ indep2 X ∧
  (∄ Y. indep1 Y ∧ indep2 Y ∧ card Y > card X))
theorem maximum-characterisation:
  is-max X ←→
  ¬ (∃ p x y. x ∈ S ∧ y ∈ T ∧
      (vwalk-bet (A1 ∪ A2) x p y ∨ x = y))
```

Optimality Criterion



Optimality Criterion



uses length minimality and Rank Criterion in proof

Optimality Criterion



- uses length minimality and Rank Criterion in proof
- computationally straightforward test for optimality

Optimality Criterion



- uses length minimality and Rank Criterion in proof
- computationally straightforward test for optimality
- analogue to e.g. Maxflow-Mincut Theorem or Berge's Lemma

Optimality Criterion



- uses length minimality and Rank Criterion in proof
- computationally straightforward test for optimality
- analogue to e.g. Maxflow-Mincut Theorem or Berge's Lemma

Algorithm 2: MaxMatroidIntersection(E, \mathcal{F}_1 , \mathcal{F}_2)

```
[Lawler 1975, Korte and Vygen]
```

```
Initialise X \leftarrow \emptyset:
while True do
   compute G_X: Initialise S_X \leftarrow \emptyset; T_X \leftarrow \emptyset; A_{X,1} \leftarrow \emptyset;
   A_{X,2} \leftarrow \emptyset;
   for y \in E \setminus X do
      if X \cup \{y\} \in \mathcal{F}_1 then S_X \leftarrow S_X \cup \{y\};
       else for x \in X do [ if X \setminus \{x\} \cup \{y\} \in \mathcal{F}_1 then
      A_{X,1} \leftarrow A_{X,1} \cup \{(x,y)\};
      if X \cup \{y\} \in \mathcal{F}_2 then T_X \leftarrow T_X \cup \{y\};
       else for x \in X do [ if X \setminus \{x\} \cup \{y\} \in \mathcal{F}_2 then
       A_{X,2} \leftarrow A_{X,2} \cup \{(y,x)\};
   if \exists path leading from S_X to T_X via the edges in
   A_{X,1} \cup A_{X,2} then
       find a shortest path P = x_0 y_1 x_1 ... y_s x_s leading from S_X to
       T_{\mathbf{Y}}:
       augment along P: X \leftarrow X \cup \{x_0, ..., x_s\} \setminus \{y_1, ..., y_s\};
   else return X as maximum cardinality set in \mathcal{F}_1 \cap \mathcal{F}_2;
```

Table of Contents

Introduction

Matroids

Best-In-Greedy Algorithm

Properties of the Algorithm

Greedoids

Matroid Intersection

Intersection Algorithm





greedoids formalised for the first time



- greedoids formalised for the first time
- maximum cardinality matroid intersection



- greedoids formalised for the first time
- maximum cardinality matroid intersection
- algorithmic characterisations of matroids and greedoids





two main approaches for polynomial-time algorithms



- two main approaches for polynomial-time algorithms
 - greedy



- two main approaches for polynomial-time algorithms
 - greedy
 - augmentation (also for flows and matching)



- two main approaches for polynomial-time algorithms
 - greedy
 - augmentation (also for flows and matching)
- optimality criterion for matroid intersection similar to



- two main approaches for polynomial-time algorithms
 - greedy
 - augmentation (also for flows and matching)
- optimality criterion for matroid intersection similar to
 - maximum flow: maximum flow iff # augmenting path (part of Maxflow-Mincut Theorem)



- two main approaches for polynomial-time algorithms
 - greedy
 - augmentation (also for flows and matching)
- optimality criterion for matroid intersection similar to
 - maximum flow: maximum flow iff # augmenting path (part of Maxflow-Mincut Theorem)
 - ▶ minimum cost flow: minimum costs iff # augmenting cycle



- two main approaches for polynomial-time algorithms
 - greedy
 - augmentation (also for flows and matching)
- optimality criterion for matroid intersection similar to
 - maximum flow: maximum flow iff # augmenting path (part of Maxflow-Mincut Theorem)
 - ▶ minimum cost flow: minimum costs iff ∄ augmenting cycle
 - matching: maximum matching iff # augmenting path (Berge's Lemma)



- two main approaches for polynomial-time algorithms
 - greedy
 - augmentation (also for flows and matching)
- optimality criterion for matroid intersection similar to
 - maximum flow: maximum flow iff # augmenting path (part of Maxflow-Mincut Theorem)
 - ▶ minimum cost flow: minimum costs iff # augmenting cycle
 - matching: maximum matching iff # augmenting path (Berge's Lemma)





executable algorithms obtained



executable algorithms obtained



- executable algorithms obtained
 - spanning forest (BestInGreedy, Kruskal's Algorithm)



- executable algorithms obtained
 - spanning forest (BestInGreedy, Kruskal's Algorithm)
 - spanning tree (GreedoidGreedy, Prim's Algorithm)



- executable algorithms obtained
 - spanning forest (BestInGreedy, Kruskal's Algorithm)
 - spanning tree (GreedoidGreedy, Prim's Algorithm)
 - bipartite matching (MaxMatroidInter, naive bipartite matching)



- executable algorithms obtained
 - spanning forest (BestInGreedy, Kruskal's Algorithm)
 - spanning tree (GreedoidGreedy, Prim's Algorithm)
 - bipartite matching (MaxMatroidInter, naive bipartite matching)





- integrated into an Isabelle/HOL library on combinatorial optimisation
 - $(\Rightarrow \mathsf{verified} \ \mathsf{optimisation} \ \mathsf{software})$



- integrated into an Isabelle/HOL library on combinatorial optimisation
 - $(\Rightarrow$ verified optimisation software)
- part of reasoning conducted at abstract level/algebraic point of view:



- integrated into an Isabelle/HOL library on combinatorial optimisation
 - (⇒ verified optimisation software)
- part of reasoning conducted at abstract level/algebraic point of view:
 - no inaccuracies found



- integrated into an Isabelle/HOL library on combinatorial optimisation
 - (⇒ verified optimisation software)
- part of reasoning conducted at abstract level/algebraic point of view:
 - no inaccuracies found
 - reasoning simplified: optimality criterion for matroid intersection vs. Berge's Lemma



- integrated into an Isabelle/HOL library on combinatorial optimisation
 - (⇒ verified optimisation software)
- part of reasoning conducted at abstract level/algebraic point of view:
 - no inaccuracies found
 - reasoning simplified: optimality criterion for matroid intersection vs. Berge's Lemma
 - shared reasoning and instantiation for concrete problems (library!)



- integrated into an Isabelle/HOL library on combinatorial optimisation
 - (⇒ verified optimisation software)
- part of reasoning conducted at abstract level/algebraic point of view:
 - no inaccuracies found
 - reasoning simplified: optimality criterion for matroid intersection vs. Berge's Lemma
 - shared reasoning and instantiation for concrete problems (library!)
- ▶ 17.4K lines (matroids, greedoids, algorithms: 11K, graphs: 2.9K, instantiation: 3.5K)



- integrated into an Isabelle/HOL library on combinatorial optimisation
 - (⇒ verified optimisation software)
- part of reasoning conducted at abstract level/algebraic point of view:
 - no inaccuracies found
 - reasoning simplified: optimality criterion for matroid intersection vs. Berge's Lemma
 - shared reasoning and instantiation for concrete problems (library!)
- ▶ 17.4K lines (matroids, greedoids, algorithms: 11K, graphs: 2.9K, instantiation: 3.5K)
- disadvantage: performance loss possible





methodology:



- methodology:
 - ▶ oracles: stepwise refinement [Wirth 1971, Hoare 1972]



- methodology:
 - ▶ oracles: stepwise refinement [Wirth 1971, Hoare 1972]
 - ► locales for stepwise refinement [Nipkow 2015, Abdulaziz, Mehlhorn and Nipkow 2019, Maric 2020]



- methodology:
 - ▶ oracles: stepwise refinement [Wirth 1971, Hoare 1972]
 - ► locales for stepwise refinement [Nipkow 2015, Abdulaziz, Mehlhorn and Nipkow 2019, Maric 2020]
 - abstract data types by locales [Wirth 1971, Hoare 1972, Liskov and Zilles 1974]



- methodology:
 - ▶ oracles: stepwise refinement [Wirth 1971, Hoare 1972]
 - ► locales for stepwise refinement [Nipkow 2015, Abdulaziz, Mehlhorn and Nipkow 2019, Maric 2020]
 - abstract data types by locales [Wirth 1971, Hoare 1972, Liskov and Zilles 1974]
 - functional programming



- methodology:
 - ▶ oracles: stepwise refinement [Wirth 1971, Hoare 1972]
 - ► locales for stepwise refinement [Nipkow 2015, Abdulaziz, Mehlhorn and Nipkow 2019, Maric 2020]
 - abstract data types by locales [Wirth 1971, Hoare 1972, Liskov and Zilles 1974]
 - functional programming
 - recursive functions to model loops



- methodology:
 - ▶ oracles: stepwise refinement [Wirth 1971, Hoare 1972]
 - ► locales for stepwise refinement [Nipkow 2015, Abdulaziz, Mehlhorn and Nipkow 2019, Maric 2020]
 - abstract data types by locales [Wirth 1971, Hoare 1972, Liskov and Zilles 1974]
 - functional programming
 - recursive functions to model loops
 - program states as records



- methodology:
 - ▶ oracles: stepwise refinement [Wirth 1971, Hoare 1972]
 - ► locales for stepwise refinement [Nipkow 2015, Abdulaziz, Mehlhorn and Nipkow 2019, Maric 2020]
 - abstract data types by locales [Wirth 1971, Hoare 1972, Liskov and Zilles 1974]
 - functional programming
 - recursive functions to model loops
 - program states as records
 - mathematically involved invariants

THANK YOU!

Mohammad Abdulaziz Thomas Ammer

Shriya Meenakshisundaram Adem Rimpapa

